**[Main]** [Start]

A man is more important than any robotic machine. And so I:

* **[if telekinesis is known]** throw a robot to the wall (-20 mana) **[01] [+2 aggressive]**
* **[if telekinesis is known]** throw books to a robot (-10 mana) **[02] [+1 aggressive]**
* Grab the leader’s portrait and hit robot’s head with it **[03] [+2 aggressive]**
* Try to grab robot’s arms, making it unable to do more damage **[04]**

**[Main]** [End]

----------------------------------------------------------------

**[01]** [Start]

I focus my energy on the heavy robot’s body and imagine it being thrown into the nearby wall. A second later the image becomes a reality. Robot’s body lifts and swooshes to the nearby wall like a lifeless mannequin.

A metallic crushing sound fills the room for a second, but then a silence follows. Josh gets up, still breathing heavily, and turns to me with narrowed eyebrows.

“Why haven’t you used your powers to disable it? You could take this robot out in a few seconds yourself” – I ask. Josh grunts.

“It takes too much energy” – he answers. – “And there’s quite a lot of robots on our way to freedom, kid. If you were a bit smarter, you wouldn’t have used your gifts so easily either.”

I roll my eyes. Come on, is this is the only “thanks for saving me” he can give?

**[01]** [End]

----------------------------------------------------------------

**[02]** [End]

I quickly focus my energy on the laying books around us and use my newly found telekinesis power to lift them all up and throw them into the fighting robot, hoping it will be enough to disable it.

Unfortunately, I miscalculate their trajectory and few books hits Josh too. He stumbles to the ground, while the robot, reaching his way out of the flying and punching books, gets up and starts crawling to my direction.

I desperately keep throwing books back and forth to his head. But no matter what, the robot kept crawling to my side. Frightened, I step back. My breathing stops, I can’t think what to do.

Suddenly a metal clang hits my ears and a robot falls forward hitting my stomach. **[-5 health]** I gasp from the pain as I see Josh getting back up and kicking the robot again to the ground. After a few kicks the robot stops moving.

Josh turns to me: holding my stomach, still looking shocked. He grins.

“Guess we’re equal now.” – he says. I turn to him.

“Sorry for hitting you.” – I apologise.

“No worries, kido.” – he says. – “Just try not to waste your gifts so much. There’s quite a lot of robots waiting for us ahead. We sure have little rest, but a lot of fun ahead of us.”

I stare down to the determined smile on his face and my shoulders relaxes a bit. Maybe together we actually can do it.

**[02]** [End]

----------------------------------------------------------------

**[03]** [End]

I grab a country leader’s portrait hanging on my left and hit it right into the robots head. The picture goes right through the metallic head, but the strong wooden frame around it hits Josh. I watch in shock as he falls onto the floor.

I should have thought this through a bit more. Robot turns his head towards me, ready to leap forwards. I pull the frame towards myself, so that it hits the stuck metallic head. The punch leads the robot onto the floor.

I lift the frame and punch the robot several times to make sure that he’s dead. When metalic layers of the humanoid face started to go away and the camera-like eyes got broken, I finally put down the leader’s picture.

I exhaled relieved and turn my head to Josh. With one hand on his head, he slowly gets up and unsteadily walks towards me.

“Are you o..” – I start asking, when he swings a punch right into my face **[-10 health]**

“Watch. Where. The hell. You’re hitting” – he grunts.

I lower my eyebrows. “Sorry. But at least I’ve saved our lives.”

“I could save it myself!” – Josh shouts. – “But instead you’re wasting our health, hitting wherever you please.”

**[03]** [End]

----------------------------------------------------------------

**[04]** [Start]

If only we could somehow safely turn the robot down or tie him up… But there’s no time for that in the middle of the fight. The robot is just about to punch Josh in the face again, when I grab its arms from the back.

Taking the advantage of his opponent’s sudden stop, Josh punches the robot’s head. The metallic humanoid leans back, hitting my face. **[-15 health]** My nose gets pushed by the robot’s neck, its touch with something made of rubber makes a clicking sound. Forehead gets punched by the rest of the metallic head.

I scream out of suddenness and pain. The humanoid in my arms collapses.

“Oh, crap.” – Josh curses. – “You alright?”

I check my nose… but it seems fine.

“Yeah, kind of…” – I answer, wondering.

**[04]** [End]

----------------------------------------------------------------

**[Main]** [Start]

I loudly exhale.

“So… what do we do now?” – I ask.

„We run, of course“ – Josh says.

**[if the player did not talk to josh] [Start]**

“I’m Josh, by the way” – the stranger says.

“[player’s name]”

**[if the player did not talk to josh] [End]**

I turn to the doors.

* Go through the doors in front of you **[go straight 01]**
* Go through the doors on your right **[turn right 01]**

**[Main]** [End]

----------------------------------------------------------------

**[Go straight 01]** [Start]

We face a crossroad. It seems that there are some doors across me. To my left and to my right there is only a dark corridor.

* Go straight **[Elevator 01]**
* Turn left **[turn left 01]**
* Turn right **[turn right 02]**

**[Go straight 01]** [End]

----------------------------------------------------------------

**[Elevator 01]** [Start]

I go straight the corridor and see what is behind the door. However, the doors are stuck and do not open.

* **[if telekinesis is known]** **&& [if have 5 or more mana]** Use telekinesis to open the door **[Open broken elevator]**
* Go back **[go back 01]**

**[Elevator 01]** [End]

----------------------------------------------------------------

**[Open broken elevator]** [Start]

I focus my mental energy and use telekinesis to swing the door open. It is too dark to see, what is inside, so I go in to quickly reach the metallic wall.

“Hm, that’s strange” – I say, while searching what else is here in this tiny room. Josh starts searching too. Shortly after that, I hear a clicking sound behind me.

“It’s an elevator” – Josh says. – “But it is not working without electricity. We should search for some stairs.”

**[toliau eina tas pats tekstas, kaip ir “Go back 01”]**

**[Open broken elevator]** [End]

----------------------------------------------------------------

**[Go back 01]** [Start]

We get back and are met in the same crossroad. Suddenly Josh’s body tenses up.

“Shhh” – he whispers. I listen closely. But my ear catch nothing just a silent buzz somewhere far away.

“They’re coming” – he whispers. – “Quickly, come this way.”

We turn to the left.

**[trigger: “robots are coming”]**

**[sekantis tekstas: “turn right 02”]**

**[Go back 01]** [End]

----------------------------------------------------------------

**[Turn right 02]** [Start]

The dark corridor turned quickly to the left, then to the right. We went through the darkness until we met two doors in the opposite directions. We could also continue go through the corridor.

* Go through the doors on the left **[cell 01. With trigger “robots are coming”] OR (if there is no trigger) [Messed room 02]**
* Go through the doors on the right **[Room with people. With trigger “robots are coming”] OR (if there is no trigger) [Human] OR (if “Have Joanna” trigger is on) [Humans 02]**
* Continue going through corridor. **[Go straight 02]**

**[Turn right 02]** [End]

----------------------------------------------------------------

**[Go straight 02]** [Start]

We ignore the doors near as and go further to the corridor. Unfortunately, we meet the similar situation. There are two doors on both our sides and one door in front of us. It seems that the corridor still goes further though…

* Go through the doors on the left **[cell 01. With trigger “robots are coming”] OR (if there is no trigger) [Empty cell] OR (if “Have Joanna” trigger is on) [Empty cell. With Joanna]**
* Go through the doors on the right **[Room with people. With trigger “robots are coming”] OR (if there is no trigger) [Humans] OR (if “Have Joanna” trigger is on) [Humans 02]**
* Go through the doors in front of us **[Run 01. With trigger “robots are coming”] OR (if there is no trigger) [Empty cell] OR (if “Have Joanna” trigger is on) [Empty cell. With Joanna]**
* Continue going through the corridor **[Run 01. With trigger “robots are coming”] OR (if there is no trigger) [turn right 03]**

**[Go straight 02]** [End]

----------------------------------------------------------------

**[Run 01]** [Start]

We run forward, hearing the noise of the robots coming from our backs.

* Stop! – one robot shouts. A short lightning crosses the corridor, making a smashing sound on the doors of the room ahead. Another one passes just through my left.
* Aaaaah!, - Josh screams. I look at him, holding his right arm.

I turn with terror to the coming robots. Their eyes turned into a flashlights, they looked straight into us. How mush there were? Three? Four? Five? It seemed that they’ve kept getting back.

* Surrender peacefully and you will not be harmed. – a robot said.
* To hell with it! – Josh shouts, as he starts channelling his energy towards the army.

The robot raises his arm again, getting ready to shoot. I quickly focus my energy to it and flip the robot upside down. **[-15 mana]**

* Damn it, - Josh curses again. – I’ve just finished disabling it. Target someone else, **[player’s name]**.

Just then a door on our left swings open, hitting one of the robots. A woman with two swords jumps out, making growling sounds. She attacks the robots. Near her, a small ball of fire appears, making the corridor bright.

I gasp with wonder, as a woman quickly destroys three of the robots. One robot is about to hit her in the head, when another fireball from the opened room appears and hits the attacking robot.

I concentrate my energy and smash another robot to the wall. **[-20 mana]** Another robot suddenly gets stunned. “Josh’s work” – I think to myself.

In just few minutes, the robots were done and over. The woman turns toward us, and just then I’ve notice that she did not have any swords with her. Her arms were the swords themselves.

* Who are you? – the woman speaks.
* We were the prisoners. And since the power shut down… - I hesitate for a second.
* We are runaways. – Josh ends my sentence. – Fellow humans.
* Good. Come with me.

She shows towards the door she just rushed in through and so we follow her.

**[next phase: “resolution”]**

**[Run 01]** [End]

----------------------------------------------------------------

**[Cell 01. With trigger “robots are coming”]** [Start]

We quickly open the doors on our left and run into it. The room is so dark, we can’t see anything, though near the wall on my right I grasp a picture frame.

The noise from the robot’s footsteps proves the Josh’s theorem to be true. It seemed that a whole troop came this cells’ sector. Josh and I quickly lean to the doors to hold them in case the troops will come here.

The sound of opening doors and more robots footsteps are heard. I and Josh look to each other. If they all will try to break the door, I doubt we could handle it. Moreover, to defeat them all.

But then another opening of the door and an animal-like growling reaches our ears. Smashes, scratches, rattle. What is going on there? Suddenly a humanly scream echoes through the dark. There are humans!

Before I know it, our doors flings open. A lightning struck my eyes. A woman with two swords turns to see who caused the noise and gets punched in the face by a robot. She lets a growl.

I quickly use my powers to smash the robot to the wall. **[-15 mana]** Another robot suddenly stops moving, proving the presence of Josh’s powers. The woman quickly regains herself and hits the stunned robot with the sword.

The fireball from my right flies to the last robot from the troop. I turn to see who caused it and see a girl, not older than 15 years, looking through the doors. The woman turn to us.

* Thank you. Haven’t expected more humans to come here. Follow me.

She comes to the doors, where the girl is waiting for her. Without a hesitation, we follow her.

**[next phase: “resolution”]**

**[Cell 01. With trigger “robots are coming”]** [End]

----------------------------------------------------------------

**[Room with people. With trigger “robots are coming”]** [Start]

We rush in through the doors and find around 12 people there. In the back of the room, the fire near the bookshelf is burning. A woman in a green dress approaches us, her body showing confidence and strength.

* Who are you? – she asks. – Where did you come from?
* There’s no time for that, - Josh quickly interrupts. – The robots. They’re coming.

People’s bodies stiffen. Some seems scared, others – fierce.

* Then we must act quickly. – the woman in the green dress says. – Joanna, come here.
* Gladly. – a girl, who seems not older than 15 years old, replies.
* We can help. – I say. – We have mental powers which can help you out. Josh can stun robots for a second by causing some kind of chaos with the magnetic fields. And I can:
  + Make them levitate and make no harm **[People. Fight. Stun]**
  + Throw and smash them up in the wall **[+2 aggressiveness] [People. Fight. Smash]**

----------------------------------------------------------------

**[People. Fight. Stun]** [Start]

* Okay, - the woman replies, - together we may defeat them. Let’s go.

We went through the door to meet 8 robots troop.

* Oh my… - I whispered. A woman did not hesitate. She let out a grunt and started attacking the robots with two swords. Wait, swords? How did she get them? Just then one of the robots swings its arm, ready to punch me. But suddenly it stops.
* Don’t just stand around! – Josh shouts. – Use your powers!

I regain myself and concentrate. Three robots flies into the air. **[-15 mana]** I throw them in the end of the corridor, so they would not interfere right now. In the meantime, a fireball swooshes past me and hits the metallic humanoid next to me. I turn to meet Joanna’s, the girl who went with us, smile.

* Wow, - I whisper and turn back to the fighting scene. The three thrown robots came back, but by that time every other metallic humanoid were destroyed by the woman in the green dress.

She jumps to meet them too. One enemy suddenly stops moving. I throw the other one again back to the end of the corridor. **[-5 mana]** Woman quickly finishes the third robot and the stunned one. A ball of fire hits the thrown robot.

**[People. Fight. Stun]** [End]

----------------------------------------------------------------

**[People. Fight. Smash]** [Start]

* Excellent. – the woman smiles. – Let’s go then.

We went through the door to meet 8 robots troop. I quickly concentrate and smash the first one to the wall. **[-15 mana]** The woman draws two swords and defeats the second robot.

Without waiting anyone’s command, Josh stuns a third robot. A ball of fire hits the fourth robot. Few minutes later all robots are defeated. **[-10 mana]**

**[People. Fight. Smash]** [End]

----------------------------------------------------------------

As we return to the room I look at the woman’s swords and see that they were not held by the arms -- they were the only arms she had. I gasp.

**[next phase: “resolution”]**

**[Room with people. With trigger “robots are coming”]** [End]

----------------------------------------------------------------

**[Resolution]** [Start]

The woman notices me staring at her arms and grins. Then, in front of my own eyes, I see how those swords turn into the gentle looking human hands.

* What in the world… - I start, but the woman interrupts, answering my question:
* I can morph my body into any shape and material I want. I’m Dominic, by the way. My jaws drop.
* Wait, isn’t that a man’s name? – I ask. She laughs.
* Well, yes, it is. As I said – morph into any shape.

As I keep standing there, stunned by her words, Josh starts to laugh himself.

* A sword to survive among robots and a woman’s body to fight your way amongst people. Pretty smart, I would say.
* It’s not like that. – Dominic fires back with a wry smile. – Anyway, what’s your name and what are your plans?
* I’m Josh. And this is **[player’s name]**. We are planning to get out from this asylum. What else there is to do here?
* Get out? – Dominic replies. – And then what? You do know that behind these walls lies a world, in which you without a helmet are no one worth mercy or life. And you with a helmet are no one, but a faceless robot in the crowd. A pleb, who have forgotten who he is, who follows orders and has no will.

If you are seen without helmet you will either die bodily or psychologically. There is no escape. There is nowhere to run to, so there is nowhere to get out of.

* So you’re planning to stay here? – Josh raises his voice. – You’re planning to wait for a bigger recruitment, for electricity to turn on and put you into prison again? There’s no other way. You either fight, or you die.
* I’ve seen enough of death today. – Dominic cuts off Josh’s rant. – We’ve lost 4 good men in this battle already. If you want to go to your death, go. But we will battle for our lives here. Though you are welcome to rest here if you want. Someone as powerful as you would be in handy here.

Josh starts murmuring to himself, but takes a seat near a fireplace. I sit next to him. A girl, not older than 15, approaches us.

* I agree. – she whispers. – Dominic is scared. He has forgotten how the other world looks like. He would not be accepted there and probably would be sent to death. That’s the world that’s waiting for him outside these walls either way.

But this is not how it might turn out for us. My name’s Joanna and I’m sick of these walls. I want to escape. Will you accept me to your crew? I can provide the fireballs as the light source in darkness or as a deadly weapon in battle.

* Sure. – I reply, – But first let’s rest. There’s probably a big journey up ahead of us. And we don’t know when will be the next time to replenish our mana.

Girl nods in agreement. We patch our injuries up, get a good nap and get out of the room.

**[trigger on: “Have Joanna”]**

**[trigger off: “robots are coming”]**

**[choices:**

* **“Turn left” [Left 04]**
* **“Turn Right”, [Turn right 03]**
* **“Go to the cell in front of you” [Empty cell. With Joanna]**

]

**[Resolution]** [End]

----------------------------------------------------------------

**[Drink mana during battle]** [Start]

I quickly grab the blue bottle and gulp the essence of it. **[mana bar fills]** Meanwhile the robot jumped forward and hit me. **[-15 health]**

**[Drink mana during battle]** [End]

----------------------------------------------------------------

**[Drink mana]** [Start]

I grab the blue bottle and drink it. **[mana bar fills up]**

**[Drink mana]** [End]

----------------------------------------------------------------

**[Drink health during battle]** [Start]

I quickly grab the red bottle and gulp the essence of it. **[health bar fills]** Meanwhile the robot jumped forward and hit me. **[-15 health]**

**[Drink health during battle]** [End]

----------------------------------------------------------------

**[Drink health]** [Start]

I grab the red bottle and drink it. **[health bar fills up]**

**[Drink health]** [End]

----------------------------------------------------------------

**[Turn left 01]** [Start]

We turn to our left and continue moving the corridor. Suddenly Josh grabs my arm and stops.

* What is it? – I say.
* Shhhh… - he whispers. He stands there for a few minutes and then panickily replies, - the robots are coming this way. We better run!

We turn back and start to run.

**[trigger on: “robots are coming”]**

**[next stage: “Turn right 02”]**

**[Turn left 01]** [End]

----------------------------------------------------------------

**[Empty cell. With Joanna]** [Start]

We go into the room. The fireball, which always follows Joanna, lights up the empty cell. There is a broken robot lying on the floor.

* Nothing to see here. – says Josh and we turn back.

**[you go back to the window, you were in before going in, with the same choices.]**

**[Empty cell. With Joanna]** [End]

----------------------------------------------------------------

**[Turn Right 01]** [Start]

We keep moving forward through the dark corridor. It turns to our left, but on our right, we see the door.

* Go through the doors **[Empty cell] OR (if “Have Joanna” trigger is on) [Empty cell. With Joanna]**
* Turn to the left **[Left 03]**

**[Turn Right 01]** [End]

----------------------------------------------------------------

**[Empty cell]** [Start]

We go through the doors. We see nothing through the darkness, it seems that there is picture on the walls. Maybe it is another cell? Either way, it is not a way back, so we get back to the corridor.

**[get back to your last checkpoint with the same decisions as there was.]**

**[Empty cell]** [End]

----------------------------------------------------------------

**[Left 03]** [Start]

We turn left and continue walking the corridor. Not long before we are met with another choice:

* Go through the doors on our right **[Empty cell] OR (if “Have Joanna” trigger is on) [Empty cell. With Joanna]**
* Go through the doors on our left **[Humans] OR (if “Have Joanna” trigger is on) [Humans 02]**
* Continue going through the corridor **[Left 04]**

**[Left 03]** [End]

----------------------------------------------------------------

**[Left 04]** [Start]

Another choice.

* Go through the doors on our left **[Humans] OR (if “Have Joanna” trigger is on) [Humans 02]**
* Go through the doors on our right **[Messed 02] OR (if “Messed to empty” trigger is on) [Empty cell. With Joanna]**
* Continue going through the corridor **[Straight 03]**

**[Left 04]** [End]

----------------------------------------------------------------

**[Straight 03]** [Start]

We meet a crossroad. On our left and on our right the corridor ends with doors. In front of us the corridor makes a turn.

* Turn right **[Elevator 01]**
* Turn left **[Back to main]**
* Go straight **[Stage 3 start]**

**[Straight 03]** [End]

----------------------------------------------------------------

**[Back to main]** [Start]

We go through the doors to see another cell. After looking around a bit we notice, that this is my and Josh’s original cell. We went back to it. We once again turn to the door.

* Go through the doors in front of us **[Straight 04]**
* Go through the doors on our right **[Turn Right 01]**

**[Back to main]** [End]

----------------------------------------------------------------

**[Straight 04]** [Start]

We meet the crossroad. There is a door in front of us and an unknown corridor in both of our sides.

* Go straight **[Elevator 01]**
* Turn right **[Turn Right 2]**
* Turn left **[Stage 3 start]**

**[Straight 04]** [End]

----------------------------------------------------------------

**[Turn right 03]** [Start]

We turn right and see a door in front of us. Going through the corridor on our right we would end up with another door.

* Go through the doors in front of us **[Empty Cell] OR (if “Have Joanna” trigger is on) [Empty Cell. With Joanna]**
* Go through the doors on our right **[Back to main]**

**[Turn right 03]** [End]

----------------------------------------------------------------

**[Messed 02]** [Start]

We go through the doors to meet another cell. There is a standing robot in the corner of the room. He turn to us and begins attacking.

* Send Joanna’s fireball to it **[+2 aggressiveness] [-15 Joanna’s mana] (Joanna’s mana bar is not seen, but it is there. She has the total of 180 mana. If Joanna’s mana is empty, the choices with her mana is not available.) [following text:** Joanna creates a fireball and sends it to the robot. It instantly collapses. We found nothing else in the room, so we went out. **] [trigger on: “Messed to empty”]**
* Smash the robot to the wall **[+1 aggressiveness] [-10 player’s mana] [following text:** I concentrate my energy and smash the robot up to the wall. Without that robot, it’s just another empty cell, so we turn back to the corridor.**] [trigger on: “Messed to empty”]**
* Stun the robot and leave. **[-15 Josh’s mana] (Josh’s mana bar is not shown, but it is there, He has a total of 200 mana. If Josh’s mana is empty, the choices with his mana is not available) [following text:** Josh concentrates his powers and stuns the robot. We silently leave the room.**]**

**[next stage: “Left 04”]**

**[Messed 02]** [End]

----------------------------------------------------------------

**[Humans 02]** [Start]

We go through the doors to see Dominic and his people in it.

* This is not where we should be. – Joanna says and we turn back.

**[next choices: the same, that were, when you went in…]**

**[Humans 02]** [End]

----------------------------------------------------------------

**[Humans]** [Start]

We go through the doors. To our surprise, a crowd of around 12 people was there. A fireplace in another corner of the room provided the light and the heat. A woman in a green dress approaches us, her body showing confidence and strength.

But before she could say a thing, a boy runs into the room shouting: “Robots! They’re coming!” People’s bodies stiffen. Some seems scared, others – fierce.

* Then we must act quickly. – the woman in the green dress says. – Joanna, come here.
* Gladly. – a girl, who seems not older than 15 years old, replies.
* We can help. – I say. – We have mental powers which can help you out. Josh can stun robots for a second by causing some kind of chaos with the magnetic fields. And I can:
  + Make them levitate and make no harm **[People. Fight. Stun]**
  + Throw and smash them up in the wall **[+2 aggressiveness] [People. Fight. Smash]**

----------------------------------------------------------------

**[People. Fight. Stun]** [Start]

* Okay, - the woman replies, - together we may defeat them. Let’s go.

We went through the door to meet 8 robots troop.

* Oh my… - I whispered. A woman did not hesitate. She let out a grunt and started attacking the robots with two swords. Wait, swords? How did she get them? Just then one of the robots swings its arm, ready to punch me. But suddenly it stops.
* Don’t just stand around! – Josh shouts. – Use your powers!

I regain myself and concentrate. Three robots flies into the air. **[-15 mana]** I throw them in the end of the corridor, so they would not interfere right now. In the meantime, a fireball swooshes past me and hits the metallic humanoid next to me. I turn to meet Joanna’s, the girl who went with us, smile.

* Wow, - I whisper and turn back to the fighting scene. The three thrown robots came back, but by that time every other metallic humanoid were destroyed by the woman in the green dress.

She jumps to meet them too. One enemy suddenly stops moving. I throw the other one again back to the end of the corridor. **[-5 mana]** Woman quickly finishes the third robot and the stunned one. A ball of fire hits the thrown robot.

**[People. Fight. Stun]** [End]

----------------------------------------------------------------

**[People. Fight. Smash]** [Start]

* Excellent. – the woman smiles. – Let’s go then.

We went through the door to meet 8 robots troop. I quickly concentrate and smash the first one to the wall. **[-15 mana]** The woman draws two swords and defeats the second robot.

Without waiting anyone’s command, Josh stuns a third robot. A ball of fire hits the fourth robot. Few minutes later all robots are defeated. **[-10 mana]**

**[People. Fight. Smash]** [End]

----------------------------------------------------------------

As we return to the room I look at the woman’s swords and see that they were not held by the arms -- they were the only arms she had. I gasp.

**[next phase: “resolution”]**

**[Humans]** [End]

----------------------------------------------------------------

**[Stage3 start]** [Start]

We walk through the corridor, Joanna's fire ball lightning up our way. Finally we see something else: two doors in the opposite directions and a crossroad. There seem to be some light coming from the right side if the crossroad.

- go through doors on the left **[leaking gas room]**

- go through doors on the right **[dead body 01]**

- turn right **[mystery room corridors. Girl alive]**

- turn left **[dirty rooms corridor. Robot's attack]**

- go straight **[Stage3 2nd crossroad]**

**[Stage3 start]** [End]

----------------------------------------------------------------

**[**Mystery room corridors. Girl alive**]** [Start]

We turned into the corridor and I’ve got stunned for a minute. The walls on the side were glass like. Even though anywhere else the electricity were shut down, those rooms still had lightning.

I could even see a playing TV through the glass. The sound of two big speakers did not reach the ears. But between those speakers people were seated. Every person had their own room, four in total.

The most interesting room was the first one on our left. TV, speakers, a picture of a country’s leader – all were flying across the room like crazy. The light next to the seated person were twitching and, from time to time, a sparkles flied from it.

* He’s still alive. – I whisper. Just then I turn to see Josh’s stiffened body and Joanna’s lowered eyebrows. – What’s the matter?
* Nothing. – they both answered at the same time. Surprised, they’ve looked into each other.
* Whatever. Don’t say me if you don’t want to. But we got to:
* Go and help that person **[Crazy girl]**
* Continue moving **[Continue through corridor]**
* Go back

**[**Mystery room corridors. Girl alive**]** [End]

----------------------------------------------------------------

**[**"Crazy girl"**]** [Start]

We go into the room and face a shaking big speaker in front of us. On our left I can see a flying TV, moving. Only few wires were still holding it near the wall.

We turn to the left and see another big shaking speaker. The light was flickering and the some sparkles flew from it. Under this light a one-handed woman sat, tied to the chair.

She looked angrily at us. Her look shook me, but, trying to calm down, I speak:

* Don’t be afraid. We’re here to help you.

The woman grunts. I go and tie her ropes:

* using telekinesis **[“Release ropes. Telekinesis”]**
* with my hands **[“Release ropes. Hands”]**

**[**"Crazy girl"**]** [End]

----------------------------------------------------------------

**[**"Release ropes. Telekinesis"**]** [Start]

Standing few feet from her, I use my powers to release the ropes. The woman grunts, a crazy look in her eyes and starts attacking us! She’s just about to punch me…

* hide behind Josh’s body
* hide behind Joanna’s body
* stand still

**[**"Release ropes. Telekinesis"**]** [End]

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**[Resolution]** [Start]

**[Resolution]** [End]

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